



Whisper Playground

Description

Whisper Playground is a web-based interface for running and analyzing audio transcriptions. It allows users to upload audio files or paste text directly into the input field. The interface is designed to be user-friendly and accessible, with a clean and modern layout. The main area displays the transcribed text, which can be viewed in real-time as the user types or uploads. The interface also includes a sidebar with navigation options and a footer with contact information.

Whisper Playground v0.2

YouTube 音声を手元でサクッと文字起こし

YouTube URL

https://www.youtube.com/watch?v=dxgufYRcNDg

言語

Auto (Whisper自動判定)

モード

CPU

GPU

モデル

small

medium (推奨)

large-v2

キューに追加して開始

モデルの使い分けメモ

- small: 処理が速く、長めの動画をざっくり把握したいとき向け。まれに文のリビートが起きることがあります。
- medium: 標準的なモデル。この環境では速度と日本語の安定性のバランスが良く、基本的にはこのモデルを推奨します。
- large: 短めの動画向けの高精度モデル。VRAM 12GB 環境では長尺動画で途中が欠ける可能性があります (検証中)。

ジョブキュー

1. SPK1 | M001

#1 完了 GPU / small

https://www.youtube.com/watch?v=dxgufYRcNDg

結果

1件

#1

GPU / small

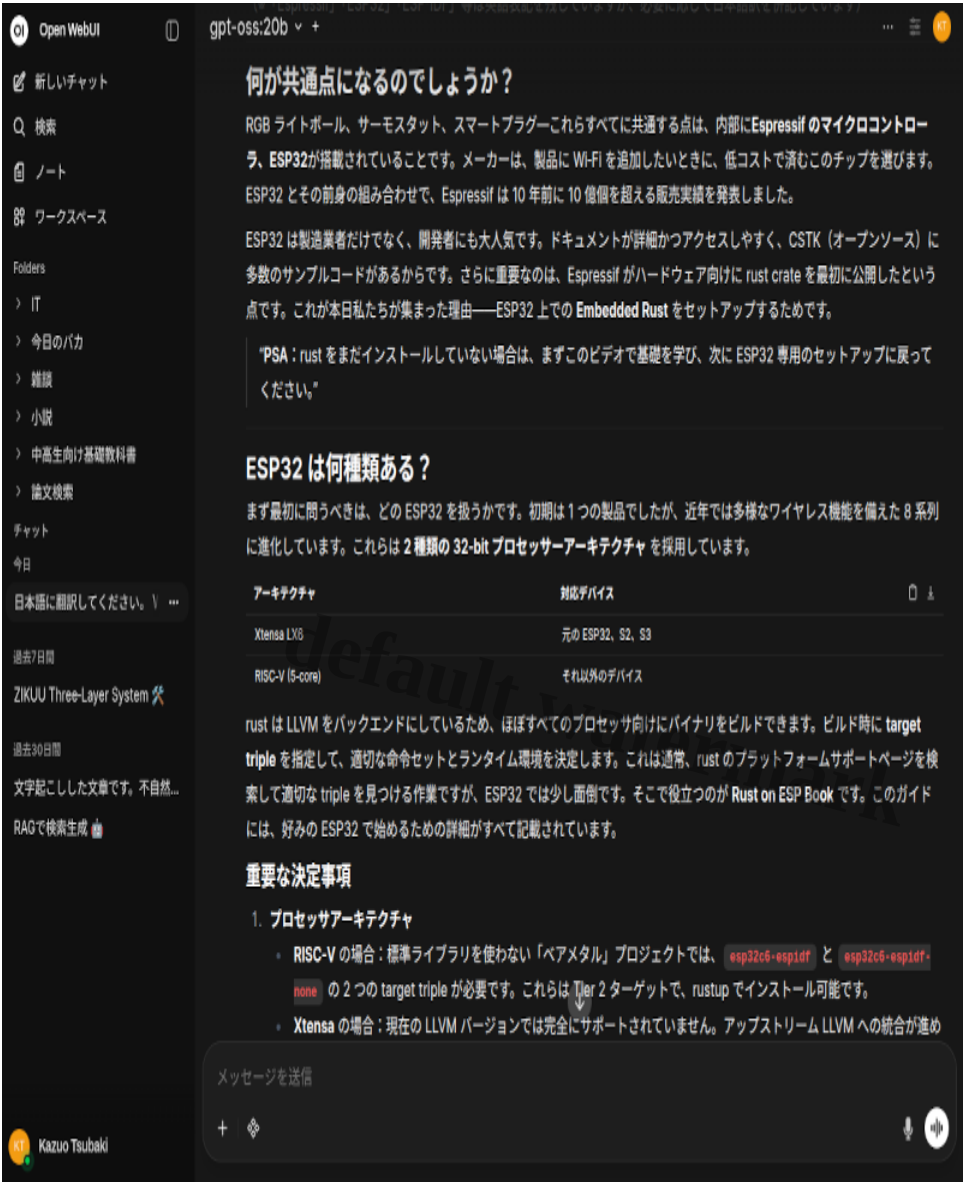
21.61 秒

https://www.youtube.com/watch?v=dxgufYRcNDg

the latest version on GitHub. We see that it is up to date. So we'll just use this one instead. In here, we'll also find some example code on how to set up the RMT for our C6 step board. So let's bring in smart LEDs from Cratez.io. Then we'll add ESP HAL smart LED from GitHub. Okay, let's start by creating a HAL representation of the RMT. The first argument here is the peripheral instance we want to use, and unfortunately, Rust Analyzer can't expand the macro that's generating the peripheral struct, so there's no LSP help here. For the frequency, we'll use the same 80 MHz rate from the example. Next we can create the LED driver itself which

Nerveへ送信

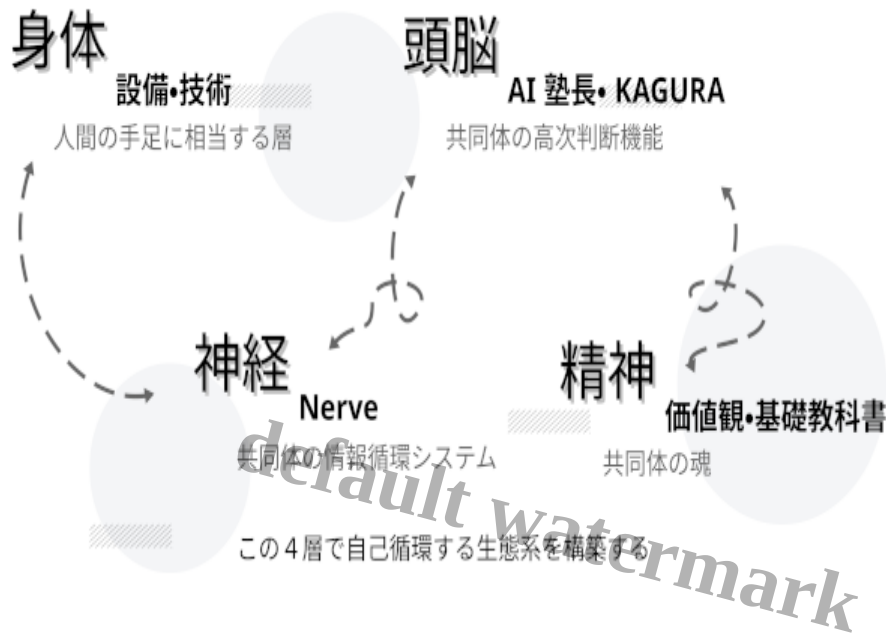
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Category

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Tags

1. AI
2. Discord
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Date Created
2026å¹1æ??8æ?¥

Author
kazuo-tsubaki

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